

Coads Green Primary School			Scheme of Learning		Computing	
	Unit 1 Digital Literacy Word processing	Unit 2 Info tech Research and publishing	Unit 3 Info tech Data collection and analysis	Unit 4 Computer Science Programmable robots	Unit 5 Digital literacy Digital art	Unit 6 Computer Science Code programming and debugging
Class 1 Year A	All about me Learning to type Jitwrite	Using search engines to research Ask a question on J2vote and publish	Making pictograms J2Data	Beebot app iPads	Create images Jit5	Simple algorithms Debug a code J2code
Class 1 Year B	All about me Developing typing skills Jitwrite	Using search engines to research Ask a question on J2vote and publish	Making bar charts J2data	Beebot app iPads	Create simple animations Jit5	Create simple algorithms J2code
Class 2 Year A	All about me Typing and mixed media J2write	Publish a project and leave comments	Creating a branching database J2data	Espresso coding Inputs and sequencing	Take photos and edit iPad	Block coding and adding conditions How to catch a spider J2code
Class 2 Year B	Information text J2write	Use search engines to research a project and publish	Branching and creating databases J2data	Espresso coding Conditional events and variables	Design logo to represent themselves J2e	Use coordinates in coding J2code
Class 3 Year A	Information leaflet J2write	Research a topic, create a visual report and publish J2e5	Creating databases J2data	Programme a robot Microbit	Stop motion animation Lego Movie	Create a simple game, correct errors J2code
Class 3 Year B	Advert for product J2write	Research a topic, create a visual report and publish J2e5	Creating multiuser databases J2data	Programme a robot Microbit	Video editing inc green screening MovieMaker	Use variables to create a game J2code